

Age of Discovery- Part 1 Learning Plan

AoD: Age of Discovery

M/D: monarch/discoverer

PSD- Primary Source Document

Day	Essential Question	Standards	Content	Materials	Learning Activities
1	How can maps uncover contemporary worldview?	PA Core Standard 8.1.9.B	1. What knowledge do student-historians bring to the table? 2. PSD-maps to gather information about Age of Discovery	Graphic org for maps	1. Word Wall (on board): pre-knowledge 2. Map activity in pair and then share out 4. Exit tix: Free write
2	What were necessary conditions for sovereigns to send explorers?	PA Core Standard 8.1.9.C	1. Video: "Crash Course in AoD" Student made graphic org 2. Mini teach (5 mins) about good thesis statements 3. Joke thesis statements	Video/Smartboard	1. Video on AoD 2. Group work: funny thesis-Share out 3. Exit tix: funny thesis –share out (if time permits)
3	What motivates people to search for new places?	PA Core Standard 8.1.12.B	1. Break down discussion of motives for M/D 2. Shark Tank group work	Video/Smartboard	1. Watch Shark Tank video 2. Discuss groups and roles 3. Group work 4. Exit tix: main arguments from group work
4	What contemporary thinking led sovereigns and explorers to seek out new lands?	PA Core Standard 8.1.12.B	1. Discussion of M/D → note taking strategies 2. Thesis practice based on map work and notes	Map WS (from Monday)	1. 'Set-up' map 2. Mini lecture (note taking practice) 3. Discussion of note taking 4. Real thesis practice 5. Exit Tix: indiv. thesis
5	What motivates people to explore?/What motivates people to support other's exploration?	PA Core Standard 8.1.U.C.	1. 'Shark Tank' fishbowl rotation a. Group 1: Skit b. Group 2: Assessing partner c. Group 3: Taking notes	Shark Tank graphic org	1. 'Shark Tank' Fishbowl 2. Debrief fishbowl